

**ABSTRACT**

Various embodiments of the present invention are directed to a computer system comprising a plurality of Items, Item Folders, and a hardware/software interface system. The Items constitute discrete storable units of information that can be manipulated by a hardware/software interface system. The Item Folders, which are Items themselves, constitute an organizational structure for Items. Each Item belongs to at least one Item Folder, and Items may belong to more than one Item Folder. However, an Item is not necessarily owned by any particular Item Folder, such that the deletion of said Item Folder does not automatically result in the deletion of said Item. Instead, an Item might be automatically deleted only when it no longer belongs to any Item Folder or, alternately, and Item may be automatically deleted when it is a member of only one Item Folder and that Item Folder is deleted.